



8 February 2018

Dear Parents and Carers,

On Thursday 1 February, St Edward's school began a period of reflection as we started to review our Mission Statement.

Our Mission Statement needs to encapsulate what St Edward's stands for, what it aims to do, and where it is heading. We are hoping to arrive at a statement that will not only inspire us, but which will enable us to check that we are remaining true to ourselves as we journey forwards.

I would like to invite you to participate in this consultation, as our school wants to fulfil your aspirations for your child, always reflecting our Christian identity. If you have any thoughts, perhaps arising from our current Mission Statement (attached), or from your own hopes for our school, do please email [mission@st-edwards.poole.sch.uk](mailto:mission@st-edwards.poole.sch.uk) or write to us.

This process will take some time, as we want to consult as widely as possible across our stakeholders, before trying to identify common strands from the various responses.

I hope that you will join in with staff, students and governors, as we seek to discern the school that we are called to be.

Yours sincerely

Mr M Antram  
Headteacher

## **MISSION STATEMENT**

“Jesus says – Where people come together in my name, I am with them.”

(Matthew 18, verse 20)

As a Christian learning community, which promotes the value of family life, we support the parents as primary educators of their children.

We challenge every student to strive for the highest standard of personal, social and intellectual development, and aim for excellence in all they do.

We recognise that all children are unique and aim to guide them along their personal Journey of Faith.

During the day to day life of our school and in all aspects of the curriculum we promote Gospel values.

We provide opportunities for every member of our community to experience prayer, worship and reflection.

“My commandment is this – Love one another just as I love you.”

John 15, verse 12

**WORKING TOGETHER TOWARDS CHRISTIAN UNITY**